

# The supersingular isogeny problem in genus 2 and beyond

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$$g = 1$$

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# The supersingular isogeny graph

For each prime  $p$ , we let  $S_1(p)$  be the set of **supersingular elliptic curves** over  $\mathbb{F}_{p^2}$ , up to  $\mathbb{F}_{p^2}$ -isomorphism:

$$\#S_1(p) \approx \lfloor p/12 \rfloor ;$$

we can view  $S_1(p) \subset \mathbb{F}_{p^2}$  via the  $j$ -invariant.

For primes  $\ell \neq p$ , we let  $\Gamma_1(\ell; p)$  be the  $\ell$ -**isogeny graph** on  $S_1(p)$ . This is

- A directed multigraph (but almost a graph)
- Connected
- $(\ell + 1)$ -regular
- Ramanujan (excellent expansion properties)

**Random walks** in  $\Gamma_1(\ell; p)$  of length  $O(\log p)$  give a uniform distribution on  $S_1(p)$ .

# Supersingular isogeny problem

The general supersingular elliptic **isogeny problem** for fixed  $\ell$ :

Given  $\mathcal{E}$  and  $\mathcal{E}'$  in  $S_1(p)$ , find a path from  $\mathcal{E}$  to  $\mathcal{E}'$  in  $\Gamma_1(\ell; p)$

**classical** solution in  $O(\sqrt{\#S_1(p)}) = O(\sqrt{p})$

**quantum** solution in  $O(\sqrt[4]{\#S_1(p)}) = O(\sqrt[4]{p})$

This **general** problem (our focus today) is related to the security of the Charles–Goren–Lauter hash function.

*SIDH security is related to the special problem of finding very **short paths** (length  $< \log p$ . Solving the general problem has important implications for this short-path problem (not in this talk).*

# The Charles–Goren–Lauter hash function

Charles–Goren–Lauter (2009): a hash function with provable collision-resistance properties. System parameters:

- A prime  $p$ , an ordering on  $\mathbb{F}_{p^2}$  (hence on  $S_1(p)$ ), and a linear map  $\pi : \mathbb{F}_{p^2} \rightarrow \mathbb{F}_p$
- An edge  $j_{-1} \rightarrow j_0$  in  $\Gamma_1(2; p)$

To compute the hash of an  $n$ -bit message  $m = (m_0, \dots, m_{n-1})$ , we compute a corresponding path  $j_0 \rightarrow \dots \rightarrow j_n$  in  $\Gamma_1(\ell; p)$ : for each  $0 \leq i < n$ ,

1. the 3 edges out of  $j_i$  are  $j_i \rightarrow j_{i-1}$ ,  $j_i \rightarrow \alpha$ , and  $j_i \rightarrow \beta$  with  $\alpha > \beta$
2. if  $m_i = 0$ , then set  $j_{i+1} = \alpha$ ; otherwise, set  $j_{i+1} = \beta$

The hash value is  $H(m) = \pi(j_n)$ .

Solving the **isogeny problem** for  $\ell = 2 \implies$  finding preimages for this hash.

$$g > 1$$

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## Higher dimensions: superspecial and supersingular

A  $g$ -dimensional PPAV  $\mathcal{A}$  is

**Supersingular** if all slopes of the Newton polygon of its Frobenius are  $1/2$ .

Any supersingular  $\mathcal{A}$  is **isogenous** to a product of supersingular ECs.

**Superspecial** if Frobenius acts as 0 on  $H^1(\mathcal{A}, \mathcal{O}_{\mathcal{A}})$ .

Any superspecial  $\mathcal{A}$  is **isomorphic** to a product of supersingular ECs, though generally only as unpolarized AVs.

- **Superspecial**  $\implies$  **supersingular**.
- Superspeciality is preserved by  $(\ell, \dots, \ell)$ -isogeny.

## The superspecial set

For each  $g > 0$  and prime  $p$ , we define

$$S_g(p) := \{ \text{superspecial PPAVs over } \mathbb{F}_{p^2} \} / \cong.$$

We have

$$\#S_g(p) = O(p^{g(g+1)/2})$$

(with much more precise statements for  $g \leq 3$ ).



# The superspecial graph

For primes  $\ell \neq p$ , we let  $\Gamma_g(\ell; p)$  be the  $(\ell, \dots, \ell)$ -isogeny graph on  $S_g(p)$ .

The graph  $\Gamma_g(\ell; p)$  is connected and  $N_g(\ell)$ -regular, where

$$N_g(\ell) := \sum_{d=0}^g \begin{bmatrix} g \\ d \end{bmatrix}_\ell \cdot \ell^{\binom{g-d+1}{2}}$$

where  $\begin{bmatrix} n \\ k \end{bmatrix}_\ell := \frac{(n)_\ell \cdots (n-k+1)_\ell}{(k)_\ell \cdots (1)_\ell}$ , where  $(i)_\ell := \frac{\ell^i - 1}{\ell - 1}$  counts the  $k$ -diml subspaces of  $\mathbb{F}_\ell^n$ .

**Expander hypothesis:** we assume  $\Gamma_g(\ell; p)$  is Ramanujan.

*If the hypothesis fails, then our algorithm might be less efficient, but commensurately so with the cryptosystems that it attacks.*

## Generalizing CGL to genus 2: Takashima

**Takashima** was the first to generalize CGL to AVs of dimension  $g = 2$ .

Takashima's hash works exactly like CGL, but

- $S_1(p)$  becomes  $S_2(p)$  (Takashima wants to use the full supersingular graph, but ends up stuck in the superspecial component)
- $\Gamma_1(2; p)$  becomes  $\Gamma_2(2; p)$ : i.e. 2-isogenies become (2,2)-isogenies,

To compute the walks in  $\Gamma_2(2; p)$ , Takashima uses

- supersingular **genus-2 curves** to represent the vertices (with the  $j$ -invariant becomes the Igusa–Clebsch invariants), and
- **Richelot's formulæ** to compute the isogeny steps

Note that  $\Gamma_1(2; p)$  is 15-regular, so the data to be hashed is coded in base  $\leq 14!$

## Trivial 4-cycles in the genus-2 graph

Flynn and Ti observe a serious issue with Takashima's hash function:  
It is easy to construct **cycles of length 4** starting at any vertex of  $\Gamma_2(\ell; p)$ .

**Take**  $P \in \mathcal{A}_0[\ell^2]$ ,  $Q, R \in \mathcal{A}_0[\ell]$  s.t.  $e_\ell([\ell]P, R) = e_\ell([\ell]P, Q) = 1$ ; form  $(\ell, \ell)$ -isogenies

$$\phi_0 : \mathcal{A}_0 \longrightarrow \mathcal{A}_1 = \mathcal{A}_0/K_0 \quad \text{where } K_0 := \langle [\ell]P, Q \rangle$$

$$\phi'_0 : \mathcal{A}_0 \longrightarrow \mathcal{A}'_1 = \mathcal{A}_0/K'_0 \quad \text{where } K'_0 := \langle [\ell]P, Q \rangle$$

$$\phi_1 : \mathcal{A}_1 \longrightarrow \mathcal{A}_2 = \mathcal{A}_1/K_1 \quad \text{where } K_1 := \phi_0(K'_0)$$

$$\phi'_1 : \mathcal{A}_1 \longrightarrow \mathcal{A}'_2 = \mathcal{A}_1/K'_1 \quad \text{where } K'_1 := \phi'_0(K_0)$$

Now  $\ker(\phi_1 \circ \phi_0) = \ker(\phi'_1 \circ \phi'_0)$ , so  $\mathcal{A}_2 \cong \mathcal{A}'_2$ , and so we get a cycle

$$\mathcal{A}_0 \xrightarrow{\phi_0} \mathcal{A}_1 \xrightarrow{\phi_1} \mathcal{A}_2 \cong \mathcal{A}'_2 \xrightarrow{(\phi'_1)^\dagger} \mathcal{A}'_1 \xrightarrow{(\phi'_0)^\dagger} \mathcal{A}_0.$$

$\implies$  in  $g > 1$ , **non-backtracking is not strong enough** to avoid hash collisions.

## Generalizing CGL to genus 2: Castryck–Decru–Smith

Castryck–Decru–S. (Nutmic 2019): an attempt to fix Takashima.

- Explicitly restriction to the superspecial graph  $\Gamma_2(2; p)$
- New rule for isogeny walks to replace non-backtracking:  
for each  $(2, 2)$ -isogeny  $\phi_i : \mathcal{A}_i \rightarrow \mathcal{A}_{i+1}$ , we must choose one of the **eight**  $(2, 2)$ -isogenies  $\phi_{i+1} : \mathcal{A}_{i+1} \rightarrow \mathcal{A}_{i+2}$  such that  $\phi_{i+1} \circ \phi_i$  is a  $(4, 4)$ -isogeny.

Implementation: again, represent vertices with (Jacobians of) genus-2 curves, and compute edges using Richelot isogenies.

## The superspecial genus 2 graph

**Minor inconvenience:** there are *two types* of PPAVs in dimension  $g = 2$ : **Jacobians** of genus-2 curves, and **elliptic products**.

- Isomorphism invariants are incompatible
- Richelot's formulæ break down when the codomain is an elliptic product

Partition  $S_2(p)$  into corresponding subsets,  $S_2(p)^J$  and  $S_2(p)^E$ ; then

$$\#S_2(p)^J = \frac{1}{2880}p^3 + \frac{1}{120}p^2 \quad \text{and} \quad \#S_2(p)^E = \frac{1}{288}p^2 + O(p).$$

Being a proof of concept, CDS takes a simple solution: *fail on elliptic products*.  
Justification: a random  $\mathcal{A} \in S_2(p)$  has only a  $O(1/p)$  chance of being in  $S_2(p)^E$ .

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**Bad news:** from a cryptanalytic point of view, **this is not rare enough**.

Solving the isogeny problem in  $g > 1$

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Theorem (Costello–S., PQCrypto 2020):

1. There exists a **classical algorithm** which solves isogeny problems in  $\Gamma_g(\ell; p)$  with probability  $\geq 1/2^{g-1}$  in expected time  $\tilde{O}((p^{g-1}/P))$  on  $P$  processors as  $p \rightarrow \infty$  (with  $\ell$  fixed).
2. There exists a **quantum algorithm** which solves isogeny problems in  $\Gamma_g(\ell; p)$  in expected time  $\tilde{O}(\sqrt{p^{g-1}})$  as  $p \rightarrow \infty$  (with  $\ell$  fixed).

*This talk: the classical algorithm.*

Details: <https://eprint.iacr.org/2019/1387>



# Attacking the isogeny problem

**Recall:** if we just view  $\Gamma_g(\ell; p)$  as a generic  $N_g(\ell)$ -regular Ramanujan graph, then solving the path-finding problem would cost  $O(p^{g(g+1)/4})$  (classical) isogeny steps.

**Key observation:** in  $g = 2$ , we have  $\#S_2(p)^E > \sqrt{\#S_2(p)^J}$ . This pattern continues in  $g > 2$ . We beat square-root algorithms by exploiting this special subset.

*Let's look at the algorithm for  $g = 2$  first. Recursive application will give us  $g > 2$ .*

## The algorithm in $g = 2$ : Step 1

The algorithm in dimension  $g = 2$  (attacking Takashima and Castryck–Decru–S.):

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The algorithm in dimension  $g = 2$  (attacking Takashima and Castryck–Decru–S.):

**Step 1:** Compute paths from our target PPASes into elliptic product vertices:

$$\begin{aligned}\phi &: \mathcal{A} \rightarrow \cdots \rightarrow \mathcal{E}_1 \times \mathcal{E}_2 \in S_2(p)^E \\ \phi' &: \mathcal{A}' \rightarrow \cdots \rightarrow \mathcal{E}'_1 \times \mathcal{E}'_2 \in S_2(p)^E\end{aligned}$$

Expander hypothesis  $\implies$  we find  $\phi$  (and  $\phi'$ ) after  $O(p)$  random walks of length in  $O(\log p)$ : total cost is  $\tilde{O}(p/P)$  isogeny steps on  $P$  classical processors.

It remains to compute a path  $\mathcal{E}_1 \times \mathcal{E}_2 \rightarrow \cdots \rightarrow \mathcal{E}'_1 \times \mathcal{E}'_2$  in  $\Gamma_2(\ell; p)$  in  $\tilde{O}(p)$  steps.

## The algorithm in $g = 2$ : Step 2

**Step 2:** to compute a path  $\mathcal{E}_1 \times \mathcal{E}_2 \rightarrow \cdots \rightarrow \mathcal{E}'_1 \times \mathcal{E}'_2$  in  $\Gamma_2(\ell; p)$ ,

1. Compute paths  $\psi_1 : \mathcal{E}_1 \rightarrow \cdots \rightarrow \mathcal{E}'_1$  and  $\psi_2 : \mathcal{E}_2 \rightarrow \cdots \rightarrow \mathcal{E}'_2$  in  $\Gamma_1(\ell; p)$ .

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2. If  $\text{length}(\psi_1) \not\equiv \text{length}(\psi_2) \pmod{2}$ , then go back to Step 1 (or swap  $\mathcal{E}_1 \leftrightarrow \mathcal{E}_2$ ).
3. Trivially **stretch** the shorter of the  $\psi_i$  to the same length as the other, by stepping back and forth on the last component isogeny.

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3. Trivially **stretch** the shorter of the  $\psi_i$  to the same length as the other, by stepping back and forth on the last component isogeny.
4. Compose the products of the  $i$ -th components of  $\psi_1$  and  $\psi_2$  to get a path

$$\psi^\times : \mathcal{E}_1 \times \mathcal{E}_2 \rightarrow \cdots \rightarrow \mathcal{E}'_1 \times \mathcal{E}'_2 \quad \text{in } \Gamma_2(\ell; p).$$

Cost: same as solving the isogeny problem in  $\Gamma_1(\ell; p)$ , i.e.  $O(\sqrt{p}/P)$ .

The composition  $(\phi')^\dagger \circ \psi^\times \circ \phi$  is a path from  $\mathcal{A}$  to  $\mathcal{A}'$  in  $\Gamma_2(\ell; p)$ .

We can thus **solve the isogeny problem** in  $\Gamma_2(\ell; p)$  in  $\tilde{O}(p)$  isogeny steps.

## Attacking higher genus

The same idea works **in higher dimension** as follows.

**Recall:**  $\#S_g(p) = O(p^{g(g+1)/2})$ , so classical square-root algorithms solve the isogeny problem in  $\Gamma_g(\ell; p)$  in  $O(p^{g(g+1)/4})$  isogeny steps.

Let  $T_g(p)$  be the image of  $S_1(p) \times S_{g-1}(p)$  in  $S_g(p)$  (product polarization).

We have  $\#S_1(p) = O(p)$  and  $\#S_{g-1}(p) = O(p^{g(g-1)/2})$ , so

$$\#T_g(p) = O(p^{(g^2-g+2)/2});$$

so the probability that a random  $\mathcal{A}$  in  $S_g(p)$  is in  $T_g(p)$  is in  $O(1/p^{(g-1)})$ .

**Key observation:**  $g - 1 < g(g + 1)/4$  (and much smaller for large  $g$ ).

We should be able to efficiently recognise steps into  $T_g(p)$  by something analogous to the breakdown in Richelot's formulæ in  $g = 2$  (theta relations?).

# Solving the general isogeny problem

To find a path from  $\mathcal{A}$  to  $\mathcal{A}'$  in  $\Gamma_g(\ell; p)$ :

1. Compute paths  $\phi : \mathcal{A} \rightarrow \mathcal{E} \times \mathcal{B} \in T_g(p)$  and  $\phi' : \mathcal{A}' \rightarrow \mathcal{E}' \times \mathcal{B}' \in T_g(p)$  in  $\Gamma_g(\ell; p)$   
*Expander hypothesis*  $\implies \tilde{O}(p^{g-1}/P)$  isogeny steps. *Dominant step*
2. Compute a path  $\psi_E : \mathcal{E} \rightarrow \dots \rightarrow \mathcal{E}'$  in  $\Gamma_1(\ell; p)$   
*Usual elliptic algorithm*  $\implies O(\sqrt{p}/P)$  isogeny steps
3. **Recurse** to compute a path  $\psi_B : \mathcal{B} \rightarrow \dots \rightarrow \mathcal{B}'$  in  $\Gamma_{g-1}(\ell; p)$   
*Expander hypothesis*  $\implies \tilde{O}(p^{g-2}/P)$  isogeny steps
4. Apply the elliptic isogeny-glueing technique to get the final path.  
*Probability of compatible lengths:  $1/2^{g-1}$ .*

**Total cost:**  $\tilde{O}(p^{g-1}/P)$ , dominated by the cost of walking into  $T_g(p)$  in Step 1.

**Much faster** than  $O(p^{g(g+1)/4})$ .



Isogeny-based hashing in  $g > 1$  is **much less efficient** than the elliptic equivalent.

**Question: what about SIDH analogues?** The isogeny paths produced by our algorithms are **too long** to represent SIDH-type cryptosystem keys.

However, they allow us to connect target PPAVs with PPAVs with known endomorphism ring, and then KLPT-style techniques let us shorten the paths.

*There is a lot of detail to work out here (good thing we have ANR CIAO).*

**Conclusion:** supersingular isogeny-based cryptosystems in dimension  $g > 1$  are **likely to be uncompetitive** with elliptic equivalents.