



*Conférence de lancement de l'ANR Ciao, Février 2020, Bordeaux, France*

# VERIFIABLE DELAY FUNCTIONS

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# VERIFIABLE DELAY FUNCTIONS

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*How to slow things down*



# VERIFIABLE DELAY FUNCTIONS

[Boneh, Bonneau, Bünz, Fisch 2018] A VDF is a function that

- ▶ Requires **time** to evaluate (sequential evaluation, and parallelism does not allow to go faster)
- ▶ The output can easily be verified

Syntactically:

- ➔ **setup**( $T$ )  $\rightarrow$  public parameters  $pp$
- ➔ **eval**( $pp, x$ )  $\rightarrow$  output  $y$ , proof  $\pi$  (takes time  $T$ )
- ➔ **verify**( $pp, x, y, \pi$ )  $\rightarrow$  {true, false}

# REQUIREMENTS

We need the following properties:

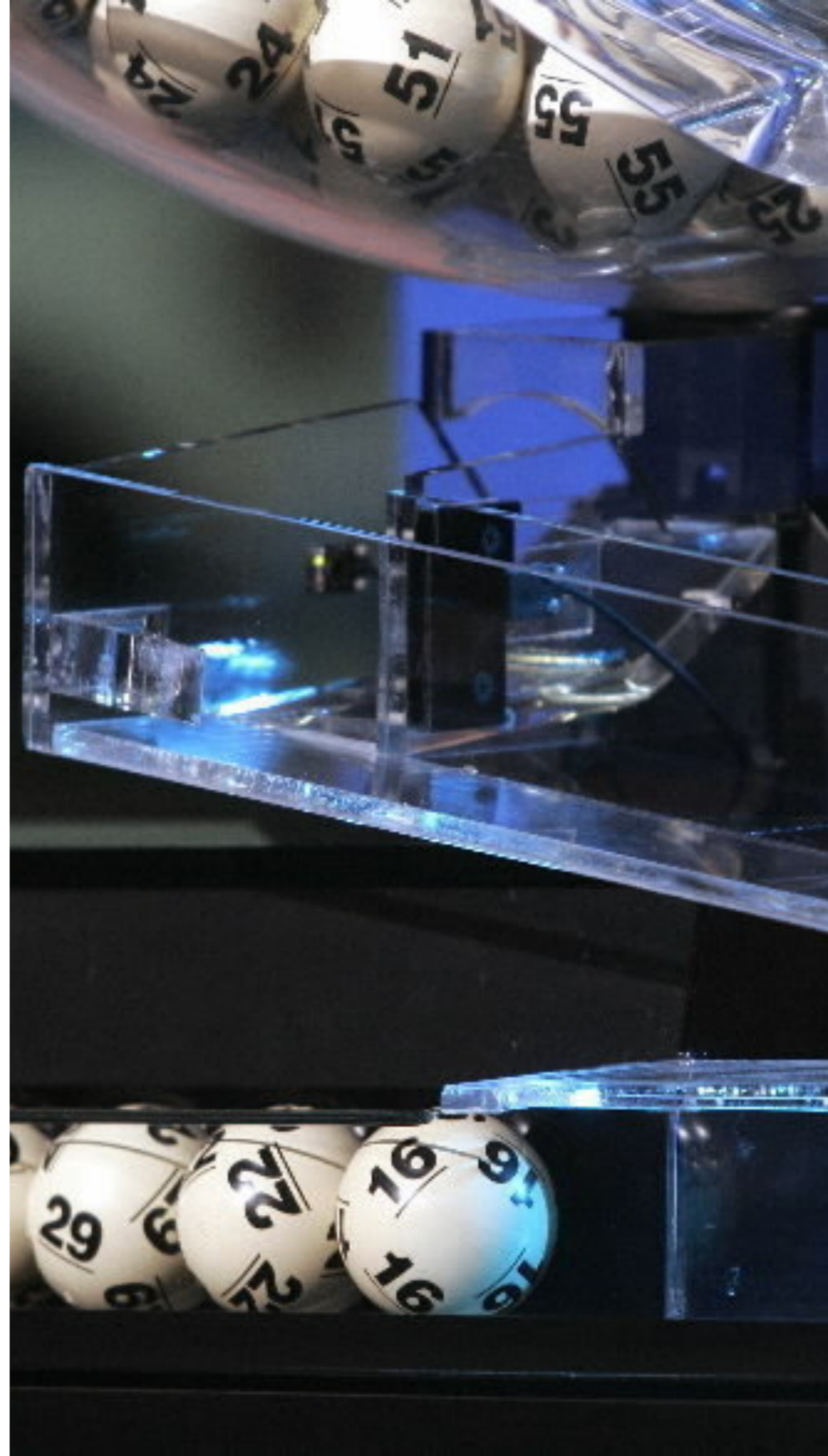
- ▶ **Sequentiality:** if  $A$  is a parallel algorithm such that  $\text{time}(A, x) < T$ , then  $A$  cannot distinguish  $\text{eval}(pp, x)$  from random
- ▶ **Uniqueness:** if  $\text{verify}(pp, x, y, \pi) = \text{verify}(pp, x, y', \pi') = \text{true}$ , then  $y = y'$



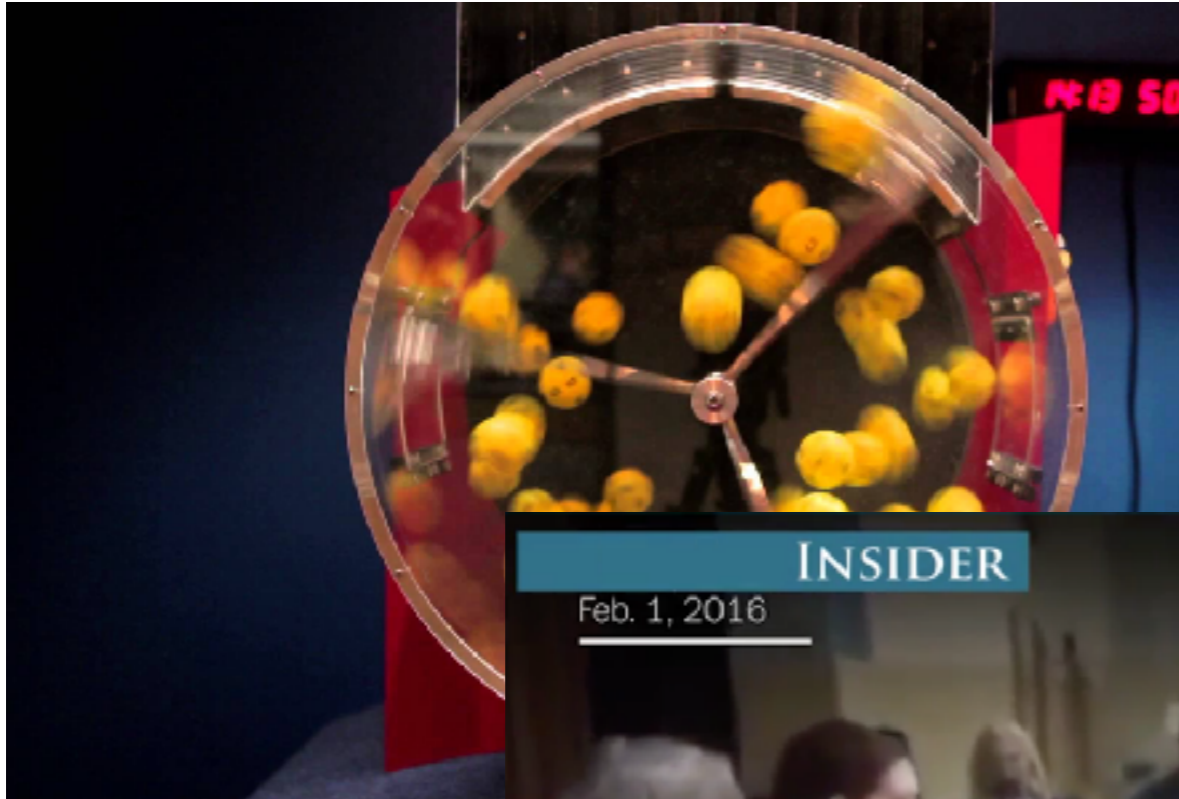
# PUBLIC RANDOMNESS

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*A motivation*



# AD HOC "METHODS"



# A CRYPTOGRAPHIC ATTEMPT

A group  $G$  of people want to generate some randomness:

- ▶ Each person  $A \in G$  generates privately a random bit-string  $r_A$
- ▶ They all broadcast a commitment  $c(r_A)$  (hiding, binding)
- ▶ Once all the commitments are distributed, everyone opens
- ▶ Random value is  $r = \bigoplus_{A \in G} r_A$

**'Commit-then-reveal' protocol**

# A CRYPTOGRAPHIC ATTEMPT

- ▶ Two rounds
- ▶ Does not scale!
- ▶ If someone does not open the commitment, need to restart

*'Commit-then-reveal' protocol*



# SLOTH AND UNICORN

Solution proposed in [Lenstra, W. 2017]:

- ▶ Instead of commitments, each party  $A$  directly reveals  $r_A$

**No commitment, so no 'opening' phase**

**Trouble: last person to reveal has full control of  $r = \bigoplus_{A \in G} r_A \dots$**

- ▶ Instead, let  $r = f(r_{A_1} || r_{A_2} || \dots || r_{A_n})$ , where  $f$  takes **time** to evaluate (in [Lenstra, W. 2017] the *Sloth* function)

**If  $f$  takes 10 minutes, nobody knows  $r$  until 10 minutes after the last reveal:  
impossible to manipulate  $r$ !**

# VERIFIABLE DELAY FUNCTION

We want

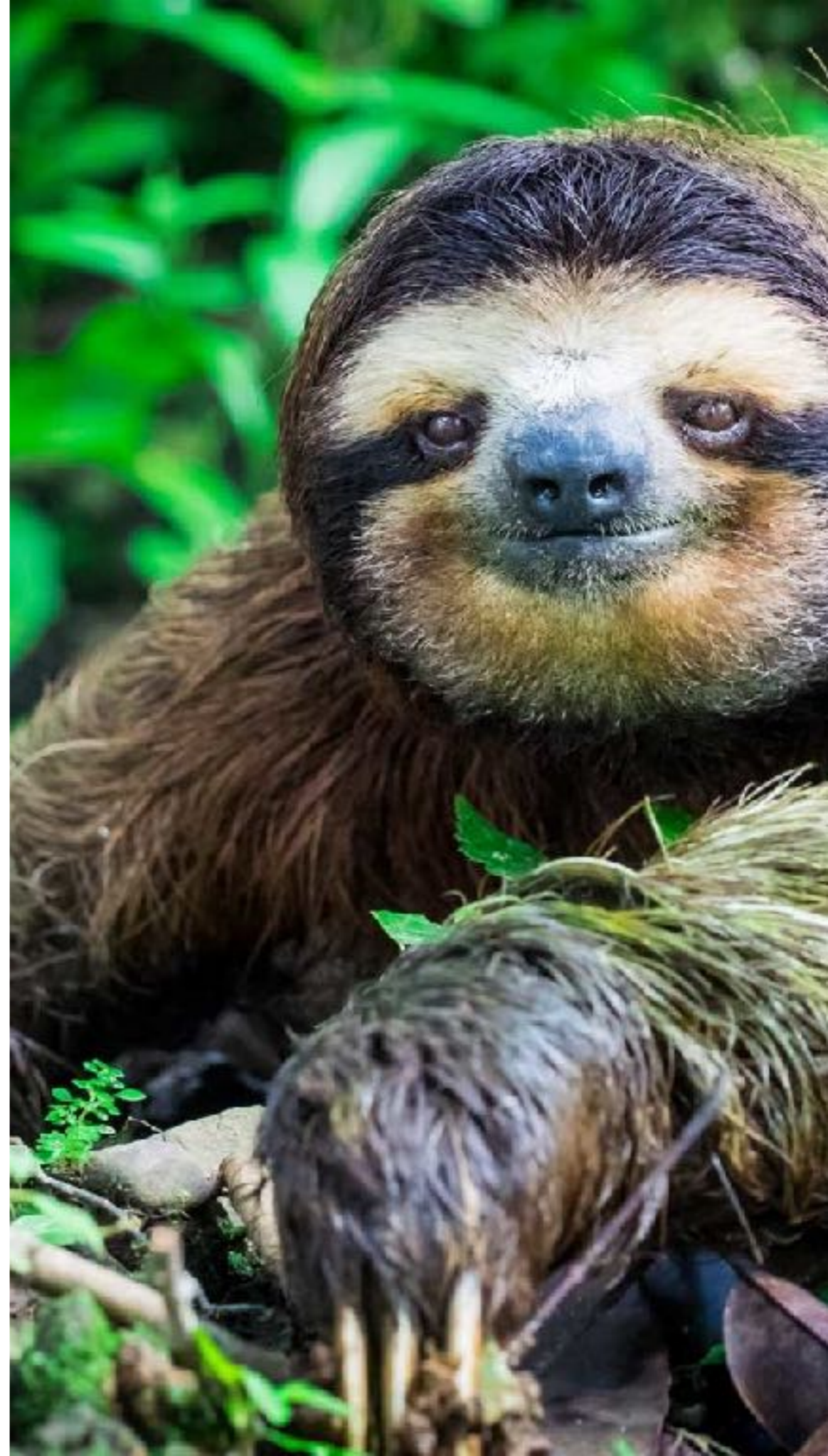
- ▶  $f(x)$  **slow** to evaluate, even for parties with a lot of parallel power or specialised hardware
- ▶  $f(x) = y$  easy to **verify** by anyone

Use a **verifiable delay function**

# A VERIFIABLE DELAY FUNCTION

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*Slow yet efficient*





# ITERATED HASHING

What is slow to compute, and cannot be sped up by parallelism? Maybe iterated hashing...

$$x \longrightarrow H(x) \longrightarrow H(H(x)) \longrightarrow \dots \longrightarrow H(\dots H(H(x))\dots) = y$$

- ▶ Slow, sequential computation... but how to check  $f(x) = y$ ?
- ▶ No simple and efficient way...

# TIME LOCK PUZZLE

Drawing inspiration from time-lock puzzles [Rivest, Shamir, Wagner 1996]

- ▶ Let  $G$  be a group of unknown order
- ▶ Given  $x \in G$ , computing  $x^{2^T}$  requires  $T$  sequential squarings

$$x \longrightarrow x^2 \longrightarrow x^{2^2} \longrightarrow x^{2^3} \longrightarrow \dots \longrightarrow x^{2^T}$$

- ▶ The VDF could be  $f(x) = x^{2^T}$ , but can this be verified?

Approach of [W. 2019], also taken in [Pietrzak 2019]

# PROOF OF CORRECT EXPONENTIATION

- ▶ Given  $(x, y) \in G$ , Alice wants to prove that  $y = x^{2^T}$ 
  - ➔ Together with  $y = x^{2^T}$ , Alice computes a 'proof'  $\pi$
  - ➔ Given  $(x, y, \pi)$ , anyone can efficiently verify that  $y = x^{2^T}$
- ▶ We present the method as an interactive protocol: Alice wants to prove **to Bob (the verifier)** that  $y = x^{2^T}$
- ▶ The protocols is then be made non-interactive (Fiat-Shamir...)



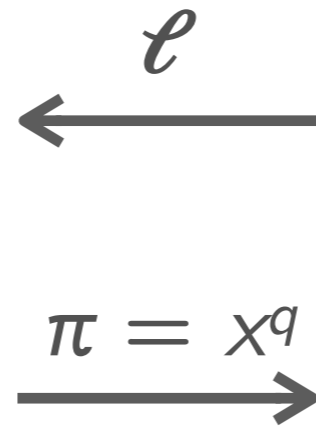
# INTERACTIVE ARGUMENT

- ▶ Given  $(x, y) \in G$ , Alice wants to prove to Bob that  $y = x^{2^T}$

Alice

Bob

Find  $q$  and  $r$  such that  
 $2^T = q\ell + r, 0 \leq r < \ell$



Choose a random  
(large) prime  $\ell$

Compute  $r = 2^T \bmod \ell$

Accept if  $\pi^\ell x^r = y$

# NON-INTERACTIVE VDF

The VDF on input  $x \in G$  is the following:

- ➔ Compute  $y = x^{2^T}$  (slow, sequential part)
- ➔ Let  $\ell = \text{hash\_to\_prime}(x, y, T)$
- ➔ Find  $q$  and  $r$  such that  $2^T = q\ell + r$ , and  $0 \leq r < \ell$
- ➔ Compute  $\pi = x^q$  **How long does the computation of  $\pi$  take?**
- ➔ Output:  $(y, \pi)$ , only 2 group elements
- ▶ **verify**( $pp, x, y, \pi$ ):  $\pi^\ell x^r = y$ , only 2 small exponentiations

# PROPERTIES

number of group  
elements

number of group operations

Size of proof

Evaluation

Verifier

Sloth [Lenstra,  
W. 2017]

$1$

$T$

$O(T)$

[Pietrzak 2019]

$\log(T)$

$T(1 + 2/T^{1/2})$

$O(\log(T))$

**This work**  
**[W. 2019]**

$1$

$T(1 + 2/\log(T))$

$O(1)$



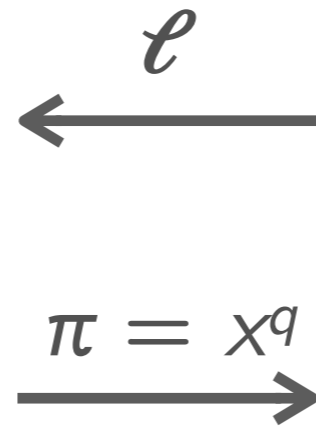
# SECURITY

- ▶ Given  $(x, y) \in G$ , Alice wants to prove to Bob that  $y = x^{2^T}$

Alice

Bob

Find  $q$  and  $r$  such that  
 $2^T = q\ell + r, 0 \leq r < \ell$



Choose a random  
(large) prime  $\ell$

Compute  $r = 2^T \bmod \ell$

Accept if  $\pi^\ell x^r = y$

# SECURITY

- ▶ Suppose  $y \neq x^{2^T}$  (i.e., Alice is dishonest)
- ▶ Let  $w = y/x^{2^T} \neq 1_G$
- ▶ **Claim:** for Alice to convince Bob, she must be able to extract  $\ell$ -th roots of  $w$  with good probability (unpredictable  $\ell$ )
- ▶ **Proof:** when Bob generates a random  $\ell$ , Alice computes  $\pi$  such that  $\pi^\ell x^r = y$  (acceptance condition), where  $2^T = q\ell + r$ . Let  $\rho = \pi/x^q$ . Then,

$$\rho^\ell = \pi^\ell / x^{q\ell} = (y/x^r) / x^{q\ell} = y/x^{q\ell + r} = w$$

i.e.,  $\rho$  is an  $\ell$ -th root of  $w$

# ADAPTIVE ROOT ASSUMPTION

We assume the following game is hard in the group  $G$ :

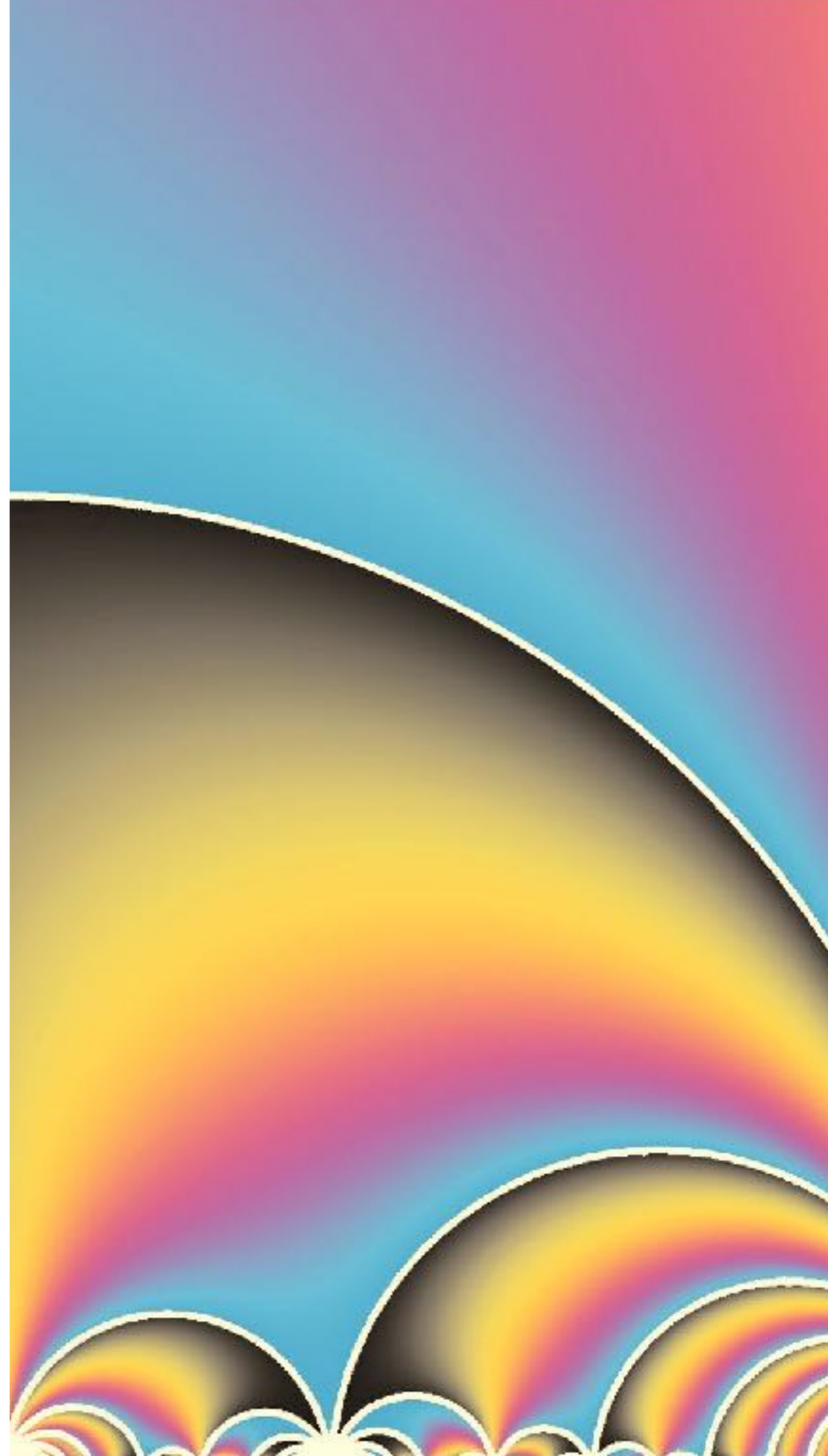
- ▶ The player outputs an element  $w \in G$ , other than the neutral element  $1_G$
- ▶ The challenger generates a random (large) prime  $\ell$
- ▶ The player has to find an  $\ell$ -th root of  $w$  (i.e.,  $w^{1/\ell}$ )

In which groups does this assumption hold?

# GROUPS OF UNKNOWN ORDER

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*From number theory*





# THE PROBLEM WITH KNOWN ORDER

- ▶ Suppose  $w \in G$  has known order  $n$
- ▶ The challenger generates a random (large) prime  $\ell$
- ▶ Computing  $k = \ell^{-1} \bmod n$  is easy (invertible with overwhelming probability)
- ▶  $w^k$  is an  $\ell$ -th root of  $w$

# RSA GROUPS

Let  $N = pq$  an RSA modulus

- ▶ Without the factorisation of  $N$ , order of  $(\mathbb{Z}/N\mathbb{Z})^\times$  is unknown
- ▶ We still know the small subgroup  $\{\pm 1\}$ ... trouble
- ▶ Use  $G = (\mathbb{Z}/N\mathbb{Z})^\times / \{\pm 1\}$
- ▶ **Problem:** need to generate  $N$  so that nobody knows the factorisation (trusted setup? large random  $N$ ? MPC?)

# RSA MPC

Goal of the Ethereum Foundation and Protocol labs, working with Ligerio:

- ▶ A 2048 bits modulus  $N$ , secret factorisation
- ▶ Result of an  $(n - 1)$ -maliciously secure MPC
- ▶ 1024 participants

# CLASS GROUPS

Let  $p$  be a random large prime,  $K$  the imaginary quadratic field of discriminant  $-p$ , and  $G$  its class group

- ▶ Computing the order of  $G$  is hard (complexity  $L_p(1/2)$ )
- ▶ Easy setup! Can even change  $p$  at every new evaluation... becomes 'quantum resistant'
- ▶ Careful: the 2-torsion is easy to compute



# ADAPTIVE ROOT ASSUMPTION

- ▶ Open question: « adaptive root assumption » is not known to be equivalent to finding an element of known order
- ▶ It is hard in the generic group model [Boneh, Bünz, Fisch 2018]
- ▶ Is it as hard as it looks in RSA groups and class groups? At least, root extraction (non-adaptive) is believed to be hard

# SLOWNESS IN THE REAL WORLD

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*Practical considerations*



# TIME LOCK ASSUMPTION

Assumption: computing

$$x \longrightarrow x^2 \longrightarrow x^{2^2} \longrightarrow x^{2^3} \longrightarrow \dots \longrightarrow x^{2^T}$$

takes time  $\approx T \times$  (latency of one squaring in the group)

- ▶ What is that latency?
- ▶ Can a rich adversary get a much better latency than easily available hardware?

**Solution: massively invest in building the fastest hardware, and make it widely available**

# \$100,000 COMPETITION

**Chia Network** organises a VDF competition (second round finished Jul 18 with \$100,000 in total prize money)

- ▶ Fastest possible implementation of **class group arithmetic**
- ▶ <https://www.chia.net>



# \$1,000,000 COMPETITION

Funded 50/50 by the Ethereum Foundation and Protocol Labs

- ▶ Fastest possible implementation of **modular arithmetic**, modulo a 2048-bit RSA modulus
- ▶ Latency of 1ns per squaring?
- ▶ <https://vdfresearch.org>

# LOWER BOUNDS?

Let

$$\text{MODSQ-MOD}_{2^b, N} : \{0, 1\}^b \longrightarrow \{0, 1\}$$

the function that sends  $x$  to the least significant bit of  $(x^2 \bmod N)$

**Theorem [W., Williams 2020]:** For all odd  $0 \leq N \leq 2^b - 1$ , every fan-in two circuit of depth less than  $\log_2(b - O(1))$  fails to compute  $\text{MODSQ-MOD}_{2^b, N}$  on at least 24% of all  $b$ -bit inputs

**In simpler words:** A circuit that performs « squaring modulo  $N$  » in binary representation reliably has depth at least  $\approx \log_2(b)$





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